



Games for Kids

Leigh Dawson

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GAMES FOR KIDS

A Letter to Teachers

Working with children everyday can be the most rewarding experience of a lifetime. Teachers are influential role models to the young and innocent with every action and reaction they make. That is why it is of the utmost importance to be a positive, fun loving, honest and giving person/teacher. Our children depend on it. The endless creativity and active imagination of children has challenged me to return to the spirit of childhood. I found that by allowing me to act like Batman, a Princess, or even a dinosaur, made creating games for children relatively easy. However, I found that children rely on much more complex characters and play interaction these days as opposed to the days of my youth. With that in mind, I relied on my own children, two talented, readily available, new resources who are filled with great imagination and knowledge of today's child. By utilizing the information in this book of games, I hope you will see children through different eyes. You are encouraged to become a child again and enjoy playing in their imaginary world.

Game Information and Equipment Hints

Rectangular boundaries – Equipment needed: 25 - 30 cones. Set up boundaries by using 8 cones for each side line and 10 cones for the end line. Approximately 65 feet long by 30 feet wide.

Line - A length of rope approximately 20 feet long, at least 1/2 inch in diameter for children to stand on for taking roll and playing games. Do not allow children to touch the rope with their hands. It's for feet only.

Rules of Play - Explain the rules of the game two or three times to ensure that all children understand how to play.

"It" – is the "Chaser" or "Tagger" – The teacher is always "it" first. Being "it" is rewarded to a child for being the last person caught or tagged in a game. The child is not necessarily the winner, he/she just gets to be "It" because he was the fastest and most clever to not get caught in the previous game.

Positive Reinforcement – Encourage children by praising their positive attitudes, fair play, helpfulness and good sportsmanship. Be their role model. Remind them that everyone is a winner because everyone participated!

Game Hint - The children are usually the "good" characters in the games. The teacher or "It" is usually the evil character in the game.

To purchase your own book or multiple books for your school, go to our contact page or contact Sports Fun at 813-963-7529.